



RTU Course "Digital Devices of Telecommunications Systems"

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General data

Code	RAE701
Course title	Digital Devices of Telecommunications Systems
Course status in the programme	Compulsory/Courses of Limited Choice
Responsible instructor	Andis Supe
Academic staff	Toms Salgals
Volume of the course: parts and credits points	1 part, 4.0 Credit Points, 6.0 ECTS credits
Language of instruction	LV, EN
Annotation	This course is intended for the study of the basic knowledge (key terms, operating principles, typical applications), related to computer general architecture, the operating principles of computer's main components, the sequence of instruction execution, and the basic programming skills in assembler language. The main topics of the course: types of addresses in processor systems, single-byte microprocessor instruction set and its programming basics, floating-point number formats and associated co-processor, computer memory, memory addressing systems and data protection, command and data pipelining, design features of signal processors and applications.
Goals and objectives of the course in terms of competences and skills	<p>The aim of the study course is to learn basic knowledge related to the overall architecture of computers, a central processor structure, memory devices, instruction execution sequence, and the principles of programming in assembler language.</p> <p>The tasks of the study course:</p> <ul style="list-style-type: none"> *To introduce the terminology related to the course; *To learn to recognize the main components of a computer and its basic construction principles; *To provide knowledge about the overall computers' structure and different architectures; *To explain the principles of memory addresses; *To provide knowledge about software algorithms; *To promote understanding of microprocessor programming in Intel IA8 and Microchip assembler languages; *To explain microprocessors and their selection criteria;
Structure and tasks of independent studies	Independent work is organized in the form of individual study of lecture materials, solving the tasks set by the lecturer, and preparing laboratory work reports.
Recommended literature	<p>Obligātā literatūra / Obligatory literature:</p> <ol style="list-style-type: none"> 1. Lekciju materiāli ORTUS sistēmā 2. Andrew S. Tanenbaum and Herbert Bos "Modern Operating Systems (4th Edition)", Pearson, 2015, 1101 p. 3. Andrew S. Tanenbaum and Todd Austin "Structured Computer Organization, 6th ed.", Pearson, 2012, 769 p. 4. Ata Elahi "Computer Systems: Digital Design, Fundamentals of Computer Architecture and Assembly", Springer, 2018, 261 p. 5. Linda Null, Julia Lobur: "The Essentials of Computer Organization And Architecture", (2nd Edition), Jones & Bartlett Pub, (February 2006), ISBN-10: 0763737690 6. Paul Horowitz, Winfield Hill "The Art of Electronics 3rd edition" Cambridge University Press, 2015, 1192 p. 7. Paul A. Carter "PC Assembly Language" 8. Descriptions of laboratory works. Microprocessor PCM 80Y/01 - applications and programming. 9. Aldis Baums. Datoru arhitektūra un organizācija. 2010, Rīga. 236 lpp <p>Papildliteratūra / Additional literature:</p> <ol style="list-style-type: none"> 1. Mano Kime "Logic and Computer Design Fundamentals 4th edition" 2. M. Rafiquzzaman "Fundamentals of Digital Logic" (2005) 3. R. P. Jain. McGraw-Hill "Modern Digital Electronics," 2008., 636 p. 4. M. Predko. Digital Electronics Guidebook. New-York: Mc Graw - Hill, 2002. 530 lpp. 5. B. Holdsworth, C. Woods "Digital Logic Design, 4th edition," Newnes, 2002., 519 p. 6. A. Saha and N. Manna "Digital principles and logic design", INFINITY SCIENCE PRESS LLC. 2007, ISBN 978-1-934015- 03-2. 7. A. Silberschatz, Peter B. Galvin, Greg Gagne "Operating System Concepts" 8. К.Хамахер, З. Вранешич, С. Заки. Организация ЭВМ, 5-е изд., «Питер», 2003, Москва, Ст-Петербург <p>Kursa apguvē var izmantot arī interneta resursus / Internet resources can also be used to acquire the course:</p> <p>Digital Electronics Tutorial: http://www.asic-world.com/digital/tutorial.html</p>
Course prerequisites	Digital electronics and computer architecture, Digital devices and systems

Course contents

Content	Full- and part-time intramural studies	Part time extramural studies
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	Contact Hours	Indep. work	Contact Hours	Indep. work
A computer overall structure and different architectures	8	8	0	0
Single-byte CISC microprocessors	6	6	0	0
CISC and RISC architecture	4	4	0	0
Multi-byte microprocessors. Intel, AMD, Microchip PIC and other types	4	4	0	0
Multi-core processors	4	4	0	0
Instruction execution process and pipelining	4	4	0	0
Computer memory devices and memory addressing organization	8	8	0	0
Types of assembler languages	8	8	0	0
Programming in assembler language	12	12	0	0
Operating systems	8	8	0	0
DSP microprocessors and microcontrollers. Texas Instruments and others	8	8	0	0
Field-programmable gate array (FPGA)	6	6	0	0
Total:	80	80	0	0

Learning outcomes and assessment

Learning outcomes	Assessment methods
The student knows the terminology associated with the course topics.	Test, exam
The student understands the functionality of the main units of computers and the general principles of their construction.	Test, exam
The student understands the differences between CISC and RISC architectures regarding the instruction execution process.	Test, exam
The student is familiar with the operating principles of single-core and multi-core processors.	Test, exam
The student is able to work with memory addressing systems.	Test, exam
The student understands the principles of how to create software algorithms.	Laboratory works, test, exam
The student is capable of programming in Intel IA8 in the assembler language.	Laboratory works, test, exam
The student is familiar with the main characteristics of micro-controllers and their selection criteria, depending on the application.	Test, exam

Evaluation criteria of study results

Criterion	%
Tests	30
Laboratory works	20
Exam	50
Total:	100

Study subject structure

Part	CP	Hours per Week			Tests		
		Lectures	Practical	Lab.	Test	Exam	Work
1.	4.0	2.0	0.0	2.0		*	